

# **USA Hockey Warrior Hockey Rules**

## **ROSTER ELIGIBILITY**

USA Hockey requires that all programs be fully sanctioned with all teams, players, volunteers, coaches and staff, within such programs be fully registered with USA Hockey.

To be eligible you must be or have been Veterans or Members of the Armed Forces (Army, Navy, Air Force, Marine Corps, or Coast Guard), with former Members required to have been discharged under honorable or general conditions. Any exceptions must be approved by the USA Hockey Disabled Hockey Section.

You must also meet one of the following criteria for eligibility:

- 1. Purple Heart.
- 2. VA rating of 10% or greater.
- 3. Medically discharged from active, reserves or National Guard. Veterans with disabilities that are the result of a disease or injury incurred or aggravated during active military service.
- 4. Post-service disabilities that are considered related or secondary to disabilities occurring in service and for disabilities presumed to be related to circumstances of military service, even though they may arise after service.
- 5. Any Veteran with a disability that did not occur during Military Service and meets discharge eligibility.

Cases presenting multiple discharges of varying character will also be referred for adjudication to the USA Hockey Disabled Hockey Section.

Proof of eligibility must be presented for verification during team check-in at USA Hockey events. USA Hockey will not keep nor require copies of documentation, it must simply be shown and approved by Mike Vaccaro, USA Hockey's Disabled Hockey Section Warrior Hockey Representative.







## **CODE OF CONDUCT**

There is no fighting allowed. All fighting penalties assessed by the referee will result in an automatic disqualification of said players(s) for the remainder of the tournament/event. There are no appeals allowed for fighting penalties.

#### **PLAYING RULES**

Warrior Hockey follows USAH Adult Hockey Rules. This can be found in the Official Playing Rules at https://www.usahockey.com/rulesandresources.

The rules in this document supersede any discrepancies in the Official Playing Rules for Warrior Hockey.

#### TIE BREAKING RULES TO DETERMINE STANDINGS

The points received per game are as follows; three (3) points for a regular time win, two (2) points for an overtime/shootout win, one (1) point for an overtime/shootout loss, zero (0) points for a loss.

If two or more teams have an equal number of points, their position in the standings shall be determined by the following tie-breaking format. If one tie-breaker establishes a position for one or more teams, each team is placed in the applicable position. Once a team is placed, the remaining tied teams shall start the tie breaking process over again at step 1. (If all tied teams have not played each other, then proceed to step 2. Note: a team may go into the tie breaking process having defeated another of the tied teams and still not advance).

The tie-breaker formulas are as follows:

- 1. Total Points
- Fewest Goals Allowed
- Quickest First Goal Scored

Note: Forfeits - If a team forfeits any of its games, and becomes involved in any tiebreaking formula to determine its eligibility to advance to the next level of play, the team forfeits all games in the round robin play and the games are recorded as 1-0 victories for the non-offending team.







### **SHOOTOUT RULES**

A shootout will be conducted as follows:

- The home team shall the choice whether his/her team will shoot first or second.
- Any player whose penalty had not been completed at the end of regulation play
  or who receives a penalty during a shootout procedure is not eligible to be one of
  the players selected to participate in any portion of the shootout procedure(s).
- The shootout procedure shall begin with three different individual shooters from each team taking alternate shots. The players do not need to be named beforehand.
- The goalkeepers from each team may be changed after each shot.
- The players of both teams will take the shots alternately until a decisive goal is scored. The remaining shots will not be taken.
- Regardless of the number of goals scored during the shootout portion of overtime, the final score recorded for the game will give the winning team one more goal than its opponent, based on the score at the end of regulation time.
- If after the shootout, the shootout score is still tied, there will be a sudden death shootout.

The sudden death shootout will be conducted as follows:

- A sudden death shootout is defined as each team attempting a shot. Should one team be successful and the other team not, the successful team shall win the shootout.
- Teams will select their shooters to participate in sudden death shootout, whether or not they shot in the previous round.
- Any player whose penalty had not been completed at the end of regulation play
  or who receives a penalty during a shootout procedure is not eligible to be one of
  the players selected to participate in any portion of the shootout procedure(s).
- No player may shoot twice until everyone who is eligible from that team has shot.
  If, however, because of injury, penalty or roster size, one team has fewer players
  eligible for the shootout than its opponent, both teams may select from among
  the players who have already shot once all of the eligible players from the team
  with the fewest players taken their shot.
- The goalkeepers from each team may be changed after each shot.
- The official scorekeeper shall record all shots taken indicating the players, goalkeepers and goals scored.
- Regardless of the number of goals scored during the shootout portion of overtime, the final score recorded for the game will give the winning team one more goal than its opponent, based on the score at the end of regulation time.



